<u>NAVSEA</u> STANDARD ITEM

FY-19 **CH-1**

 ITEM NO:
 009-47

 DATE:
 06 MAR 2018

 CATEGORY:
 II

1. SCOPE:

1.1 Title: Gate Valve; repair

2. REFERENCES:

- 2.1 S9086-CJ-STM-010/CH-075, Fasteners
- 2.2 S9253-AD-MMM-010, Maintenance Manual for Valves, Traps, and Orifices (Non-Nuclear), User's Guide and General Information
- 2.3 S9086-RJ-STM-010/CH-504, Pressure, Temperature and Other Mechanical and Electromechanical Measuring Instruments
- 2.4 S9086-RK-STM-010/CH-505, Piping Systems

3. REQUIREMENTS:

- 3.1 Matchmark each valve part.
- (V) "INSPECT PARTS FOR DEFECTS"
- 3.2 Disassemble, clean internal and external surfaces free of foreign matter (including paint), and inspect each part for defects.
- 3.2.1 The removal of body-bound studs only to determine the condition of threads is not required.
- (I) or (V) "TORQUE TEST" (See 4.3)
- 3.2.2 Torque test each body-bound stud in accordance with Section $075-8.6.3.2\,\text{(d)}$ of 2.1.
 - 3.3 Repair valve as follows:
- 3.3.1 Straighten stem to within 0.002-inch total indicator reading. Polish stem to a 32 Root-Mean-Square finish in way of packing surface and remove raised edges and foreign matter.
 - 3.3.2 Chase and tap each exposed threaded area.

- 3.3.3 Dress and true each gasket mating surface.
- 3.3.4 Machine, grind, or lap and spot-in gate to seats (including backseat) to obtain a 360-degree continuous contact.
- (I) or (V) "INSPECT CONTACT" (See 4.3)
 - 3.3.4.1 Inspect contact using blueing method.
- 3.3.4.2 Transfer line shall not exceed 3/16-inch in width and shall appear within the lower 75 percent of the gate seating surface.
- (I)(G) "VERIFY LEVEL I PARTS AND CLEANLINESS"
- 3.4 Assemble each valve installing new each packing, each gasket and each fastener for those removed in 3.2 in accordance with the manufacturer's specifications.
- 3.4.1 Pack feedwater, condensate, and steam valves with valve stem packing conforming to MIL-P-24503/24583 combination in accordance with Chapter 6 of 2.2.
- 3.4.2 Pack valves of systems other than feedwater, condensate, or steam with valve stem packing conforming to MIL-P-24396, Type B.
 - 3.5 Hydrostatically test valve as follows:
- 3.5.1 Hydrostatic test equipment shall have the following capabilities:
 - 3.5.1.1 Manual overpressure protection release valve.
- 3.5.1.2 Self-actuated and resetting relief valve with a set point no greater than 100 PSIG above the test pressure or 10 percent above the test pressure, whichever is less.
- (V) "GAGE CHECK"
- 3.5.1.3 Master and backup test gages with gage range and graduation in accordance with Table 504-6-1 of 2.3. The backup gage shall be cross-checked to the master hydrostatic test gage up to the maximum test pressure just prior to start of testing. Master and backup gages shall track within 2 percent of each other.
- 3.5.1.4 Protection equipment shall be accessible and test gages shall be located where clearly visible and readable to pump operator and inspector.
- (V)(G) or (I)(G) "SEAT TIGHTNESS" (See 4.4)

- 3.5.2 Test for seat tightness alternately on each side of gate for double seated valves, and on outboard side only on single-seated valves, with the opposite side open for inspection.
- $3.5.2.1\,$ Do not exceed the handwheel closing force specified in Table 505-11-2 of $2.4.\,$
- 3.5.2.2 Test shall be continued for a minimum of 3 minutes if there is no evidence of leakage, or in the event of visible leakage, until accurate determination of leakage can be made. Maximum allowable leakage: 10 cubic centimeters (cc) per hour, per inch of nominal pipe size; 10 cc maximum per hour for valve sizes less than 1-1/2 inches.

4. NOTES:

- 4.1 The test pressures of 3.5.2 will be specified in Work Item.
- 4.2 Repair of valve operating gear will be specified in Work Item.
- 4.3 The paragraph referencing this note is considered an (I) if the valve is Level I. If the valve is not Level I, the paragraph is considered a (V).
- 4.4 The paragraph referencing this note is considered an (I)(G) if the valve is Level I. If the valve is not Level I, the paragraph is considered a (V)(G).
 - 4.5 Test medium will be specified in Work Item.

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